**Naming Conventions:**

* **PascalCase:** Use PascalCase for class names
* **camelCase:** use camelCase for variable names.
* **ALL\_CAPS:** Use ALL CAPS for constants (variables that don’t change)

**File and Folder Structure:**

* **Organise your project files and folders logically. Use subfolders for different types of assets (Scripts, Prefabs, Materials, etc.)**
* **Scripts and folders use PascalCase**

**Commenting:**

* **Use comments to explain the code you’ve written.**

**Indentation and Formatting**

* **Use consistent indentation.**
* **Open braces on a new line.**

**Language**

* **Use English for the code/comments you write.**